



# Announcing Bitwig Studio 6

Berlin, Germany | August 27, 2025

Bitwig is proud to announce a major new software update: Bitwig Studio 6.

This update to Bitwig Studio takes a significant step forward, improving and expanding on core DAW functions and delivering fresh and faster ways to work.

Changes include an extensive **upgrade to automation editing**, touching everything from smoother editing gestures to new behaviors such as **spread** and **hold**. Bitwig Studio 6 also introduces **automation clips**, which open up new possibilities in a familiar format.

Other new features include **clip aliases** – a new way to handle repetition and structure – and **project-wide key signature**, to help guide work with notes.

Bitwig Studio's **visual interface** has been improved, making it easier to adjust to specific workflow needs. **New and improved tools**, such as the Spray Can and Audition tool, join **enhanced editors** for both expression editing and layered editing of audio and notes.

These changes add up to a major development in the way Bitwig Studio can be used for fundamental music-making tasks. Further detail on the new features can be found below.

[Learn More](#)

## Extensive Upgrade to Automation Editing

In Bitwig Studio 6, **automation editing** has been upgraded. Automation curves can be accessed in two new ways. Pressing [A] switches to Automation Mode, overlaying each track with the parameter last touched, or any other single lane chosen. Additionally, all automation for any track can now be accessed in the Detail Editor Panel.

**Improved gestures** make automation editing quicker and more unified:

- Clicking near a line now makes it possible to quickly move the line up and down. The interface cleanly highlights which part of the curve is in play before clicking.
- An automation point can be freely dragged past other points to overwrite them.
- A chunk of automation can be adjusted without affecting the points on either side by making a Time Selection and dragging up or down.

**New automation behaviors** also offer creative possibilities.

- With the **spread** feature applied, an automation point will give a random value within a range on each pass.
- Points can also have a **hold** behavior, so they stay at a flat value until the next point is reached.
- **Curvature** for segments can now be controlled in the Inspector.

**Improved tools** also make automating smoother. When drawing freehand with the Pencil tool, its upgraded algorithm will translate the gesture into clean, simple curves that are easy to edit later. And the brand new *Spray Can* tool paints a series of held points at the current grid interval.

[Watch the Video on Automation Editing](#)

## Introducing Automation Clips

In Bitwig Studio 6, **automation** can be manipulated in **clips**. This feature – known to users from audio and note clips – brings new possibilities in a familiar format. All the same clip features

can be applied, such as setting looping and independent start times, sliding clip contents in time, and stretching clips.

- Automation clips exist alongside traditional track automation, and going between the two is easy.
- Tweaking a parent note/audio clip will seamlessly adjust the automation clips below – until the automation clip is edited directly, making it independent.
- Automation clips can be saved to the library for later use.
- Automation clips bring to the timeline what Bitwig Studio's BWCURVE devices bring to instruments and effects, so the browser offers automation clips and BWCURVE files together. Dragging an automation clip onto a device will even load that shape into a Segments MSEG.

[Watch the Video on Automation Clips](#)

## New: Clip Aliases

Brand new in Bitwig Studio 6, clip aliases are a way to create structure and sequence in music. Instead of duplicating a clip across a track, the clip can be dragged as an **alias**. This means the clips will have a shared fingerprint, or **pattern**. When one clip is edited, all clips sharing that pattern will be updated, and other clip settings remain unchanged.

- Clip aliases work with audio, note, and automation clips, and can be used in both the Clip Launcher and Arranger.
- Users who still like to copy-paste can link identical clips as aliases later with the *Merge Duplicate Patterns* function. This function can also be used to tidy up existing projects.
- When needed, an alias can be made independent of the others with the *Make Unique* function.

[Watch the Video on Clip Aliases](#)

# Project-Wide Key Signature

Alongside tempo and time signature, Bitwig Studio 6 projects now have a **key signature** to help guide work with notes.

The scale is visible **in the Piano Roll**, and *Snap to Key* [K] can be used to make editing gestures harmonious. This can be combined with the Pencil tool – or when painting a stream of notes with the new *Spray Can* tool – for speedy creation that’s always in key. Additionally, the *Quantize to Key* function can be used to snap existing notes or clips to the chosen scale.

Key signature can also be used to **control note FX**. Six note-shifting devices – including **Arpeggiator**, **Randomize**, and the new **Key Filter+** device – have a Use Global Key option, which follows any harmonic movement across a project.

Key **root note and scale can be changed** across a project using automation, modulators, or project remote controls.

[Watch the Video on Key Signature](#)

# Updated Visual Interface

Bitwig Studio 6’s **looks have been improved**, making the interface smoother to navigate and easier to customize to specific needs. Improvements include:

- The editing tools are now laid out as a palette on the right side of the interface for easy access.
- Grid appearance can be adjusted from each editor via the *Editor Settings* menu in the bottom-right corner.
- Right-clicking at the top of the Bitwig window gives access to some project-wide visual controls.
- Track headers are now more dynamic when resized: they can shrink down small, and will offer more controls when space is available.

- The new Arranger Auto Zoom option makes a selected track or lane larger while everything else stays in place.
- The Clip Launcher now visualizes the clip position and loop count for each track.
- Clips in the Arranger allow you to see the beat grid lines behind them.

## Enhanced Editors

**Expression editing** has been improved in Bitwig Studio 6, making it a more powerful way to work on fine details. *Micro-pitch* curves were always shown on top of notes, but now *gain*, *pressure*, and other expressions can be edited directly on the notes (or audio) too. All expressions are also available in the folded Drum/Hybrid editor. The new automation gestures in this update have come to expression editing as well.

Bitwig Studio 6 also offers improved layered editing. To **edit multiple clips together**, simply select them. The Detail Editor Panel – and the full-screen Edit View – will adapt to what is selected, even showing note and audio lanes side by side. For a useful overview, selecting a scene or cue marker will immediately show all of the relevant material in one layered view.

[Watch the Video on Enhanced Editors](#)

## And More

Bitwig Studio 6 brings many more improvements, large and small, including:

- In addition to the **Spray Can**, which creates a row of notes at the current beat interval, a new **Audition tool** makes it possible to directly preview any track or clip.
- When working with notes, there is now a **Step Input tool** for quick, intuitive entry – with multi-note input.

- Whether drawing notes or clips, the Pencil and Spray Can tools show a helpful **preview** before clicking.
- The Piano Roll editor can show the traditional Piano Pattern in the background, or the new **Adapt to Key**, which uses colored lanes for in-key notes and dark lanes for 'out' notes.
- There are four new Grid modules for working with pitch and key, three of which – **Scale**, **Scale Steps**, and **Root Key** – use the current global key signature.
- A new safety feature brings peace of mind when trying out new versions of Bitwig. When you open a project made in a **previous version** of the software, a **permanent backup** of the original project file will be saved, with the version number noted in the name.

View the full [changelog](#) here.

## Availability

Beta testing of Bitwig Studio 6 has started today. The beta is free to all Bitwig Studio, Producer, and Essentials users with an active Upgrade Plan (as of August 27, 2025). Users will find the beta installers in their user profile. We're aiming to release v6 in the fall.

Visit the [Bitwig Press Area](#) for images and additional press material found in our digital press kit.

## About Bitwig

Bitwig is an international music technology based in Berlin that makes the award-winning software Bitwig Studio and Bitwig Connect 4/12. The company's tight-knit team was founded in 2009 by four music enthusiasts with extensive experience in the field and a strong vision about new, cutting-edge methods of music production, performance, and collaboration. Bitwig has also committed to greater cooperation and transparency in the music technology sector through initiatives like CLAP and Open DAWproject – open, collaborative standards developed with industry partners.

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